

# NOAH & THE COSMIC CLEANUP

A SLOTH, A VACUUM AND CONTROL OVER TIME

A single-player 3D action-adventure platformer. Noah, an alien sloth working as a galactic janitor, jumps, glides and bends time to drive the stinky Odorax out of Bubbleon, a planet made of bubbles.

| FREE DEMO | SAGA BARCELONA | STEAM NEXT FEST | PLATFORM |
|---|---|---|---|
| OCT 9, 2026 | OCT 9–11 | OCT 19–26 | PC · STEAM |

Press: theboltage.info@gmail.com · Victor Rivas, director

# FACT SHEET

The essentials, ready to quote.

| | |
|---|---|
| TITLE | Noah & The Cosmic Cleanup |
| DEVELOPER | The Boltage Studio<br>Las Palmas de Gran Canaria, Spain |
| GENRE | 3D action-adventure platformer · Single-player |
| PLATFORM | PC (Windows) · Steam |
| ENGINE | Unreal Engine 5 |
| RELEASE | To be announced<br>The full game is in development |
| DEMO | Free on Steam from October 9, 2026<br>First episode: Bubbleon |
| PRICE | To be announced |
| LANGUAGES | Spanish voice acting. Text and subtitles in English, Spanish and Japanese.<br>English and Japanese voices planned for the full game |
| CONTROLLER | Full support (Xbox and PlayStation) |
| MIN. SPECS | Windows 64-bit · Ryzen 5 5600G · 12 GB RAM · RTX 3060 · DirectX 12 · 10 GB |
| STEAM APPID | 3952590 |

WORK ORDER

## DIMENSIONAL RIFT · BUBBLEON SECTOR

| | |
|---|---|
| OPERATIVE | Noah (Slotharian) |
| DESTINATION | Bubbleon |
| SOURCE | Odoria |
| PEST | Odorax |
| GEAR | Vacuum, traps, teleport, time control |
| PAYMENT | Galactones |
| TERMS | "Without making a mess" |

Issued by Vex — URGENT

### SHORT DESCRIPTION

Noah & The Cosmic Cleanup is a single-player 3D action-adventure platformer. Noah, an alien sloth working as a galactic janitor, jumps, glides and bends time to drive the stinky Odorax out of Bubbleon, a planet made of bubbles. Free demo on Steam on October 9, 2026.

# HOW THE GALAXY BROKE

Panels from the opening cinematic, hand-illustrated across 39 panels.

At the 7000th Intergalactic Games on Metacron, the Sentimatrix 7000, a machine powered by the crowd's euphoria, gets more emotion than it can handle and collapses. The dimensional rifts it tears open connect planets that should never touch. One of them links Bubbleon, the planet of cleanliness, to Odoria, a toxic rock, and the Odorax come through it carrying their pollution kits.

Noah's boss, Vex, has nobody else available. Noah is a Slotharian, an alien sloth species, except he was born hyperactive, scatterbrained and blue. His gear gives him teleportation and control over time: he can freeze, speed up or rewind objects. With that, a vacuum cleaner and a handful of traps, he has to clean up the planet without making a mess.

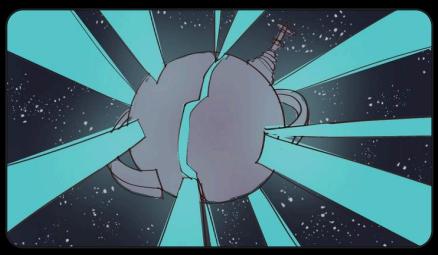
It is a stress-free platformer in the spirit of classics like Ratchet & Clank: exploration, puzzles, secrets and absurd humour. Bubbleon is the first of five planets, each with its own identity.



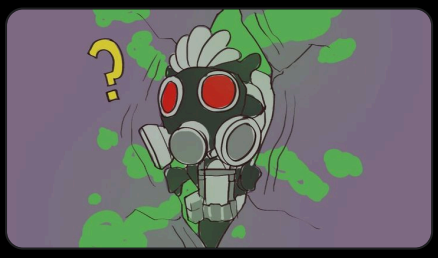

01
Metacron, 7000th Intergalactic Games. Zorp McBlitz hosts while the Sentimatrix 7000 measures the crowd's excitement, from "meh" to "mind-blowing".



02
A galactic euphoria record. The Sentimatrix fires rainbows and lasers... and overloads.



03
It collapses, tearing open dimensional rifts "like cheap piñatas".




04
Odoria, a toxic rock, is now connected to Bubbleon. The Odorax are already packing their pollution kits.



05
Vex wakes Noah up: "You're the only one available, or the most expendable. Coordinates sent."



06
"Okay, Noah, time to play galactic janitor."

# CHARACTERS

Who's who in the first episode.




## NOAH

A Slotharian, the alien sloth species from Slotharia. Slotharians are born brown and calm; Noah came out hyperactive, chaotic and blue. He works for Vex in exchange for galactones and the right to keep napping on his ship.




## VEX

Bossy, stingy and impatient. He hands Noah his missions and carries the thread of the mystery. As long as the job gets done, he doesn't care much about Noah.




## BUBBLEONS

The people of Bubbleon, the planet of cleanliness. See-through, chatty and completely unprepared for an invasion of things that stink.




## ODORAX

They come from Odoria through the rift. Their bombers fill the town with gas, and a guardian watches over the heart of the pollution.




## ZORP MCBLITZ

Host of the Intergalactic Games on Metacron. His show broke the euphoria record and, along the way, broke the galaxy.

# WHAT'S IN THE DEMO

The demo is the first episode, Bubbleon.

### JUMP, GLIDE AND TELEPORT

3D platforming with a jetpack for gliding and a teleport Noah uses more than he probably should.

### BEND TIME

Freeze, speed up or rewind objects in the world, even the Bubbleons, to clear your path.

### VACUUM UP THE GAS

Odorax bombers drop gas bombs on the town. Noah sucks them up with his vacuum before the gas spreads.

### TRAP AND SHIP OUT

Throw traps that seal the Odorax inside bubbles. Once an area is clean, the capture ship arrives and hauls them away.

### STAY OUT OF SIGHT

Hide in the tall grass. The Odorax search when they get suspicious and come after you once they spot you.

### PUZZLES

Metal balls to guide into place, platforms that slide in and out of walls, and lifts.

### A TOWN WITH A LIFE OF ITS OWN

48 Bubbleons stroll around town and each has something to tell you. Some will even hand you a trophy.

### GALACTONES AND TROPHIES

Smash crates for galactones, the currency Vex pays in, and hunt for hidden trophies.

### TOWARDS THE GUARDIAN

The closer you get to the Odorax guardian, the greener and more toxic the air turns. Watch out for the toxic water pits.

## DATES

**OCT 9, 2026**

### PUBLIC DEMO ON STEAM

Free for everyone.

**OCT 9–11, 2026**

### SAGA BARCELONA GAME FEST

Booth at Fira de Barcelona Montjuïc. Everyone who plays the demo and has the game on their wishlist enters a draw for a Noah plush.

**OCT 19–26, 2026**

### STEAM NEXT FEST

The demo is part of Steam's demo festival.

**TO BE ANNOUNCED**

### FULL GAME

In development.

## LANGUAGES

| LANGUAGE | INTERFACE | VOICES | SUBTITLES |
|---|---|---|---|
| Spanish | ✓ | ✓ | ✓ |
| English | ✓ | Full game | ✓ |
| Japanese | ✓ | Full game | ✓ |

# GALLERY

Real captures from the demo, no HUD. 4K originals on request.



Noah and a Bubbleon in the town square.



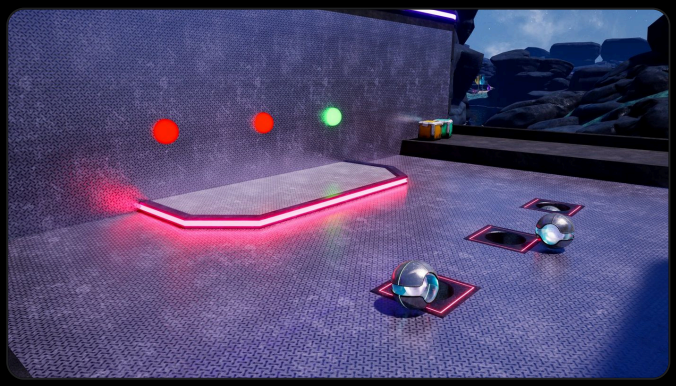
The meadow, trophy in hand.



Bubbleon town.



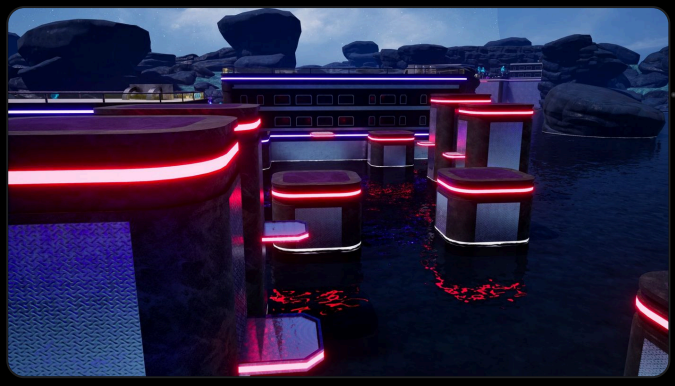
An Odorax guard on patrol.



The metal ball puzzle.



Noah's ship on the landing pad.



Platforms over the canal.

# THE BOLTAGE STUDIO

We are a small studio in the Canary Islands, based in Las Palmas de Gran Canaria. Noah & The Cosmic Cleanup is our first game on Steam, and we are making it in Unreal Engine 5.

We wanted a non-competitive game that is fun to play, with the soul of classic platformers like Ratchet & Clank 3: the kind where hours fly by with no stress and no filler missions. Bubbleon is the first step into a bigger universe, a saga with its own characters that we want to keep growing.

**DIRECTOR AND LEAD PROGRAMMER**
Victor Rivas

**MUSIC AND SOUND EFFECTS**
José Conejero
Bronze medal at the Global Music Awards for the soundtrack

**VOICE OF VEX**
Miguel Martínez Oliver (Onda de Voz)

**EVENTS**
BitSummit 2026 (Kyoto) · SAGA Barcelona Game Fest 2026

**PRESS CONTACT**

## theboltage.info@gmail.com

Demo keys before October 9, 4K captures or interviews: write to us and we will answer you directly.

**STEAM** Noah & The Cosmic Cleanup **WEB** theboltagestudio.org **X** @BoltageStudio

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